

New Variant of ElGamal Signature Scheme

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Abstract

In this paper, a new variant of ElGamal signature scheme is presented and its security analyzed. We also give, for its theoretical interest, a general form of the signature equation.

Mathematics Subject Classification: 94A60

Keywords: Public key cryptography, ElGamal signature scheme, discrete logarithm problem.

1 Introduction

Since the invention of the public key cryptography in the late 1970s [2, 13, 12], several new subjects related to the data security as identification, authentication, zero-knowledge proof and secret sharing were explored. But among all these issues, and perhaps the most important, is how to build secure digital signature systems. During more than three decades, the topic, probably due to its fundamental and practical role in electronic funds transfer, was intensively investigated [10, 15, 14, 4, 1, 11, 9].

There is only one principle on which rest the digital signature algorithms. To sign a message m , Alice with the help of her private key, must answer a question asked by Bob, the verifier. The question is naturally a function of m . Nobody other than Alice is able to forge her signature and give the right answer, even the asker himself.

In most digital signature schemes, the considered question is a difficult mathematical equation depending of m as a parameter. Only Alice, because she possesses a private key, is able to solve it. In this protocol, we are not necessary concerned by the transmitted data security. Indeed, Bob and Alice can publish respectively the equation and the solution in two protected and separated personal servers.

In 1985, ElGamal [3], inspired by the Diffie-Hellman ingenious ideas on new directions in cryptography [2], was one of the firsts to propose a practical signature scheme. Used properly, this signature system has never been broken. He built it on a simple equation with two unknown variables. The hardness of this equation relies on the discrete logarithm problem [7, p.103]. In general, from a public key cryptosystem, one can derive a signature scheme. Curiously, in his paper [3], ElGamal did not exploit this possibility and it is still unclear how he found his signature equation. This fact has encouraged many researchers to look for equations having properties similar to those of ElGamal. See, for instance, [14, 4, 5].

Some practical signature protocols as Schnorr method [14] and the digital signature algorithm DSA [8] are directly derived from ElGamal scheme.

Permanently, ElGamal signature scheme is facing attacks more and more sophisticated. If the system is completely broken, alternative protocols, previously designed, prepared and tested, would be useful. In this work we present a new variant of the ElGamal signature method and analyze its security. Furthermore, we give, just for its theoretical interest, a general form of our signature equation.

The paper is organized as follows. In section 2, we review the basic ElGamal signature algorithm and recall the main known attacks. Our new variant and a theoretical generalization are presented in section 3. We conclude in section 4. In the sequel, we will adopt ElGamal paper notations [3]. \mathbb{Z} , \mathbb{N} are respectively the sets of integers and non-negative integers. For every positive integer n , we denote by \mathbb{Z}_n the finite ring of modular integers and by \mathbb{Z}_n^* the multiplicative group of its invertible elements. Let a, b, c be three integers. The great common divisor of a and b is denoted by $\gcd(a, b)$. We write $a \equiv b [c]$ if c divides the difference $a - b$, and $a = b \bmod c$ if a is the remainder in the division of b by c .

We start by describing the original ElGamal signature scheme.

2 ElGamal Original Signature Scheme

We recall in this section the basic ElGamal protocol in three steps, followed by the most known attacks.

2.1. ElGamal Algorithm

1. Alice begins by choosing three numbers :

- p , a large prime integer.
- α , a primitive root [7, p.69] of the finite multiplicative group \mathbb{Z}_p^* .
- x , a random element in $\{1, 2, \dots, p-1\}$.

She computes $y = \alpha^x \bmod p$. We consider then that : (p, α, y) is Alice public

key and x her private key.

2. Assume that Alice wants to sign the message $m < p$. She must solve the congruence

$$\alpha^m \equiv y^r r^s [p] \quad (1)$$

where r and s are two unknown variables.

Alice fixes arbitrary r to be $r = \alpha^k \bmod p$, where k is chosen randomly and invertible modulo $p - 1$. She has exactly $\varphi(p - 1)$ possibilities for k , where φ est the phi-Euler function [7, p.65]. Equation (1) is then equivalent to :

$$m \equiv x r + k s [p - 1] \quad (2)$$

As Alice possesses the secret key x , and as the integer k is invertible modulo $p - 1$, she computes the second unknown variable s by : $s \equiv \frac{m - x r}{k} [p - 1]$

3. Bob can verify the signature by checking that congruence (1) is valid.

Keys generation problem must be taken into account. There exist essentially probabilistic algorithms for generating prime integers. In a recent previous work [6], we obtained experimental results on the subject.

Now, we recall the main known attacks.

2.2. Main attacks

The first attack was mentioned by ElGamal himself [3]. It is not recommended to sign two different messages with the same secret exponent. As the complete justification of this attack does not figure in the ElGamal paper, we reproduce here the proof from [16, p. 291] which seems to us, less restrictive than that in [7, p.455].

Proposition 2.1. *If Alice signs more than one message with the same secret exponent, then her system can be totally broken.*

Proof. Let (m_1, r, s_1) and (m_2, r, s_2) be the signatures of the two messages m_1 and m_2 with the same secret exponent k . Due to relation (2), we retrieve Alice secret key x if we find the value of the parameter k provided that r is invertible modulo $p - 1$.

We have $m_1 \equiv x r + k s_1 [p - 1]$ and $m_2 \equiv x r + k s_2 [p - 1]$, so :

$$m_1 - m_2 \equiv k (s_1 - s_2) [p - 1] \quad (3)$$

If we put $\gcd(s_1 - s_2, p - 1) = d$, there exist two integers S and P such that $s_1 - s_2 = d S$, $p - 1 = d P$ and $\gcd(S, P) = 1$. Thus relation (3) becomes : $m_1 - m_2 = k (s_1 - s_2) + K (p - 1) = k d S + K d P$, $K \in \mathbb{Z}$. With $M = k S + K P$, we obtain $M \equiv k S [P]$. As S is invertible modulo P , we have

$$k = M S^{-1} + K P \quad (4)$$

Since $k < p - 1$ and $p - 1 = dP$, we deduce that $K < d$. By equality (4), we can test every value of K and check if $r \equiv \alpha^k [p]$. We find K if d is not too large.

□

In 1996, Bleichenbacher [1] has discovered an important fact : when some parameters are smooth [16, p.197], it is possible to forge ElGamal signature without solving the discrete logarithm problem. We present here a slightly modified version of his result.

Proposition 2.2. *Let (p, α, y) be Alice public key. Suppose that $\beta < p$ is a positive integer for which one can efficiently compute $t \in \mathbb{N}$ such that $\alpha \equiv \beta^t [p]$. If $\frac{p-1}{\gcd(p-1, \beta)}$ is smooth, then an Alice adversary will be able to forge her signature for any given message M .*

Proof. Let $D = \gcd(p-1, \beta)$ and $\beta = \lambda D$, $\lambda \in \mathbb{N}^*$. We denote by H the subgroup of \mathbb{Z}^* generated by $\alpha^D \bmod p$. Since $y^D \equiv (\alpha^x)^D \equiv (\alpha^D)^x [p]$, we have $y^D \in H$. From a well known result, as the order $(p-1)/D$ of H is smooth, the discrete logarithm problem is computationally feasible : one can efficiently find $z_0 \in \mathbb{N}$ such that $y^D \equiv (\alpha^D)^{z_0} [p]$.

Let M a message to be signed and $m = h(M) \bmod p$ where h is a public hash function. Alice adversary sets $r = \beta$. ElGamal signature equation (1) becomes :

$$\beta^{tm} \equiv y^\beta \beta^s \equiv y^{\lambda D} \beta^s \equiv (\alpha^D)^{z_0 \lambda} \beta^s \equiv \beta^{\lambda t z_0 D} \beta^s [p]$$

Hence $s \equiv t(m - \beta z_0) [p-1]$, and then the couple (r, s) is a valid signature of the message M , which achieves the proof.

Observe that it is not so surprising to choose $r = \beta$ or $r = \beta^i \bmod p, i \in \mathbb{N}$, since $\beta^t \equiv \alpha [p]$ implies that β is an other generator of \mathbb{Z}_n^* .

□

Next section presents our main contribution.

3 New Variant and Theoretical Generalization

In this section, we suggest a new variant of ElGamal signature scheme based on an equation with three unknown variables. The method does not need the

computation of the secret exponent inverse and so avoids the use of the extended Euclidean algorithm. Technical report [4], although it collected several signature equations, did not study the case we propose here.

3.1. Our protocol

We suppose first that h is a public secure hash function. We can take h equal to the secure hash algorithm SHA1 [7, Chap.9] and [16, Chap.5].

1. Alice begins by choosing her public key (p, α, y) , where p is a large prime integer, α is a primitive element of the finite multiplicative group \mathbb{Z}_p^* and $y = \alpha^x \bmod p$. Element x , which is a random integer in $\{1, 2, 3, \dots, p-1\}$, is Alice private key.

2. Assume that Alice wants to sign the message $M < p$. She must solve the congruence

$$\alpha^t \equiv y^r r^s s^m [p] \quad (5)$$

where r, s and t are three unknown variables and $m = h(M) \bmod p$.

Alice fixes arbitrary r to be $r = \alpha^k \bmod p$, and s to be $s = \alpha^l \bmod p$, where k, l are chosen randomly in $\{1, 2, \dots, p-1\}$.

Equation (5) is then equivalent to :

$$t \equiv r x + k s + l m [p-1]. \quad (6)$$

As Alice detains the secret key x and knows the values of r, s, k, l, m , she is able to compute the third unknown variable t .

3. Bob can verify the signature by checking that congruence (5) holds.

Our scheme has the advantage that it does not need the use of the extended Euclidean algorithm for computing k^{-1} modulo $p-1$. May be this can be an answer to problems evoked in [9, subsection 1.3].

To illustrate the technique, we give the following small example.

Example 3.1. Let (p, α, y) be Alice public key where : $p = 509$, $\alpha = 2$ and $y = 482$. We emphasize that we are not sure if using a short value of α does not weaken the system. The private key is $x = 281$. Suppose that Alice wants to produce a signature for the message M for which $m \equiv h(M) \equiv 432 [508]$ with the two random exponents $k = 208$ and $l = 386$. She computes $r \equiv \alpha^k \equiv 2^{208} \equiv 332 [p]$, $s \equiv \alpha^l \equiv 2^{386} \equiv 39 [p]$ and $t \equiv r x + k s + l m \equiv 440 [p-1]$. Bob or anyone can verify the relation $\alpha^t \equiv y^r r^s s^m [p]$. Indeed, we find that $\alpha^t \equiv 436 [p]$ and $y^r r^s s^m \equiv 436 [p]$. Notice here that k and l are even integers unlike in ElGamal protocol where the exponent k is always odd since it must be relatively prime with $p-1$.

3.2. Security analysis

Suppose that Oscar is an Alice adversary. Let us discuss some possible and realistic attacks.

Attack 1 : Knowing all signature parameters for a particular message M , Oscar tries to find Alice secret key x .

Equation (5) is equivalent to $\alpha^t \equiv \alpha^{x^r} r^s s^m [p]$, so $\alpha^{rx} \equiv \alpha^t r^{-s} s^{-m} [p]$. Therefore, Oscar is confronted to the hard discrete logarithm problem.

If Oscar prefers to work with relation (6), he needs to know k and l . Their computation conducts to the discrete logarithm problem.

Attack 2 : Oscar tries to forge Alice signature for a message M , by first, fixing arbitrary two unknown variables and looking for the third parameter.

(1) Suppose for example that Oscar has fixed r, s , and tries to solve equation (5) in the variable t . But here again, he will be confronted to the discrete logarithm problem.

(2) Assume that Oscar has fixed r and t . We have from relation (5): $r^s s^m \equiv \alpha^t y^{-r} [p]$; and there is no known way to solve this equation.

(3) Assume now that Oscar has fixed s and t . We have from relation (5) : $y^r r^s \equiv \alpha^t s^{-m} [p]$; and this equation is similar to the last case, so it is intractable.

Attack 3 : Let us admit that Oscar has collected n valid signatures for messages M_i , $i \in \{1, 2, 3, \dots, n\}$ and $n \in \mathbb{N}$. He will obtain a system of n modular equations :

$$(S) \begin{cases} t_1 \equiv x r_1 + k_1 s_1 + l_1 m_1 [p-1] \\ t_2 \equiv x r_2 + k_2 s_2 + l_2 m_2 [p-1] \\ \quad \quad \quad \vdots \quad \vdots \quad \vdots \\ t_n \equiv x r_n + k_n s_n + l_n m_n [p-1] \end{cases}$$

Where $\forall i \in \{1, 2, 3, \dots, n\}$, $r_i \equiv \alpha^{k_i} [p]$, $s_i \equiv \alpha^{l_i} [p]$ et $m_i \equiv h(M_i) [p]$

Since system (S) contains $2n+1$ unknown variables x, r_i, s_i , $i \in \{1, 2, 3, \dots, n\}$, Oscar can find several valid solutions. However, as x is Alice secret key, it has a unique possibility and therefore Oscar will never be sure what value of x is the correct one. Consequently, this attack is to be rejected.

Next result is similar to that exists in ElGamal scheme.

Proposition 3.2. *If no hash function is used, then Oscar can forge existentially Alice signature.*

Proof. Assume that Alice products the parameters (r, s, t) as a signature for the message M . So $\alpha^t \equiv y^r r^s s^m [p]$. Let $k, k', l, l' \in \mathbb{N}$ be four arbitrary

integers with $\gcd(l', p-1) = 1$. If Oscar chooses $r \equiv \alpha^k y^{k'} [p]$ and $s \equiv \alpha^l y^{l'} [p]$, he would obtain :

$$\alpha^t \equiv y^r (\alpha^{ks} y^{k's}) (\alpha^{lm} y^{l'm}) [p]. \quad (7)$$

Relation (7) holds if $\begin{cases} t - ks - lm \equiv 0 [p-1] & (7.1) \\ t - k's - l'm \equiv 0 [p-1] & (7.2) \end{cases}$

Oscar computes m from equality (7.2) : $m \equiv \frac{r + k's}{l'} [p-1]$; and from (7.1)

he has $t \equiv ks + \frac{l(r + k's)}{l'} [p-1]$. Thus (r, st) is a valid signature for the message m . □

Remark 3.3. *Alice can sign two messages with the same couple of secret exponents. Indeed, let (r, s, t_1) and (r, s, t_2) be the signatures of the two different messages M_1 and M_2 associated to the secret exponents (k, l) . We have*

$$\begin{cases} t_1 \equiv xr + ks + lm_1 [p-1] \\ t_2 \equiv xr + ks + lm_2 [p-1] \end{cases}$$

where $m_1 \equiv h(M_1) [p-1]$ et $m_2 \equiv h(M_2) [p-1]$.

We can follow the method used in the proof of Proposition 1 and find the value of l , but it seems that it is not an easy task to retrieve secret parameters k and x .

3.3. Complexity of our method :

As in [5], let T_{exp} , T_{mult} , T_h , be respectively the time to perform a modular exponentiation, a modular multiplication and hash function computation of a message M . We ignore the time required for modular additions, substractions, comparisons and make the conversion $T_{exp} = 240 T_{mult}$.

The signer Alice needs to perform two modular exponentiations, three modular multiplications and one hash function computation. So the global required time is : $T_1 = 2 T_{exp} + 3 T_{mult} + T_h = 483 T_{mult} + T_h$.

The verifier Bob needs to perform four modular exponentiations, two modular multiplications and one hash function computation. So the global required time is : $T_2 = 4 T_{exp} + 2 T_{mut} + T_h = 962 T_{mult} + T_h$.

The cost of communication, without M , is $6 |p|$, since to sign, Alice transmits (p, α, y) and (r, s, t) . $|p|$ denotes the bit-length of the integer p .

Observe that the complexity of our method is not too high relatively to that of ElGamal scheme or to that in [5].

3.4. Theoretical generalization

Let h be a public secure hash function.

1. Alice begins by choosing her public key (p, α, y) , where p is a large prime integer, α is a primitive element of the finite multiplicative group \mathbb{Z}_p^* and $y = \alpha^x$, x is a random integer in $\{1, 2, 3, \dots, p-1\}$. x is the Alice private key.
2. Assume that Alice wants to sign the message $m < p$. She must solve the congruence

$$\alpha^t \equiv y^{r_1} r_1^{r_2} r_2^{r_3} \dots r_{n-1}^{r_n} r_n^m \pmod{p} \quad (8)$$

where r_1, r_2, \dots, r_n, t are $n+1$ unknown variables.

Alice fixes arbitrary r_1 to be $r_1 = \alpha^{k_1}$, r_2 to be $r_2 = \alpha^{k_2}, \dots$, and r_n to be $r_n = \alpha^{k_n}$, where k_1, k_2, \dots, k_n are chosen randomly.

Equation (8) is then equivalent to :

$$t \equiv x r_1 + k_1 r_2 + \dots + k_{n-1} r_n + k_n m \pmod{p-1}. \quad (9)$$

As Alice detains the secret key x and knows the values $r_i, k_j, m, i \in \{1, 2, \dots, n\}$, she is able to compute the $(n+1)th$ unknown variable t .

3. Bob can check that verification condition (8) is valid.

Remark 3.4. Let $\vec{u} = (x, k_1, k_2, \dots, k_n)$ be Alice secret keys vector and $\vec{v} = (r_1, r_2, \dots, r_n, m)$ the signature parameters vector. If $\vec{u} \cdot \vec{v}$ denotes the scalar product, then the last signature parameter t can be obtained from the modular equation $t \equiv \vec{u} \cdot \vec{v} \pmod{p-1}$, which is an immediate consequence of relation (9).

4 Conclusion

In this work, we described a new variant of ElGamal signature scheme and analyzed its security. Our method relies on an ElGamal similar equation with three unknown variables and it avoids the use of the extended Euclidean algorithm. We also gave a generalization for its theoretical interest.

For the future, one may try to see how to improve our new variant. One idea is to replace the modular group \mathbb{Z}_p^* by a subgroup whose order is a prime divisor of $p-1$ or by other remarkable structures as the elliptic curves group.

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Received: Month xx, 200x